

# Incorporating sparsity into multi-microphone speech dereverberation techniques

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# Dereverberation and noise reduction

- **Problem**

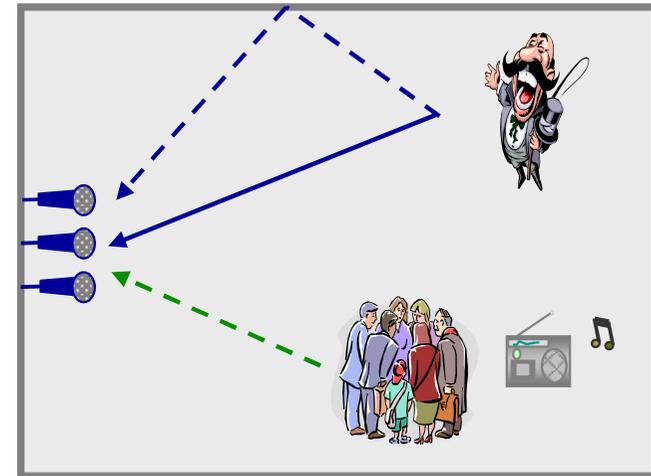
- Noise and reverberation jointly present in typical acoustic environments
- Speech quality and intelligibility degradation
- Performance degradation of ASR systems

- **Objectives**

- Develop single- and microphone joint dereverberation and noise reduction algorithms
- Exploit knowledge / statistical models of room acoustics and speech signals

- **This presentation:**

- Focus on **multi-microphone dereverberation**
- Two classes of techniques:
  - Acoustic multi-channel equalization (*non-blind, time-domain*)
  - Multi-channel linear prediction (*blind, frequency-domain*)
- **Incorporate sparsity of clean speech TF coefficients into both techniques**



## Signal model

- **Scenario:** speech source in noisy and reverberant environment,  $M$  microphones
- **Time-domain model:** “perfect” model

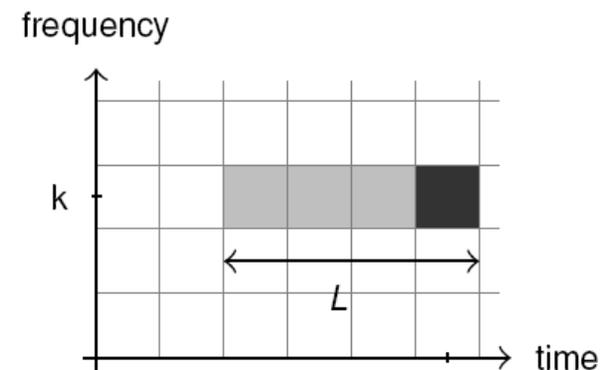
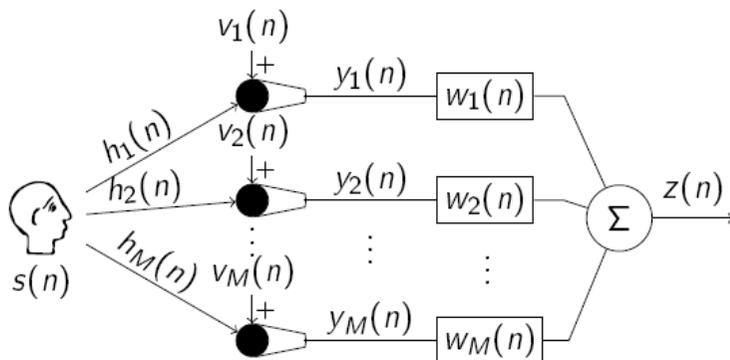
$$y_m(n) = x_m(n) + v_m(n) = s(n) * h_m(n) + v_m(n)$$

$h_m(n)$  = room impulse response (RIR), typically long and difficult to blindly estimate

- **STFT-domain model:** approximation of time-domain model

$$y_m(k, n) = \underbrace{h_m(k, n) * s(k, n)}_{x_m(k, n)} + v_m(k, n)$$

$h_m(k, n)$  = convolutive transfer function (CTF) in frequency bin  $k$  and time frame  $n$



# Acoustic multi-channel equalization

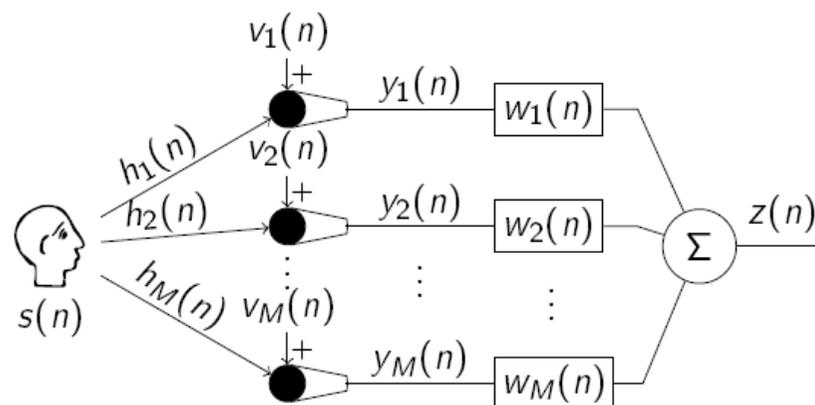
## Outline

- **Acoustic multi-channel equalization** for speech dereverberation:
  - State-of-the-art time-domain approaches (RMCLS, P-MINT)
  - Very sensitive to RIR perturbations
- **Increase robustness by:**
  1. Decreasing filter length
  2. Signal-independent regularization
  3. **Signal-dependent regularization, enforcing sparsity of output signal**

## Acoustic multi-channel equalization

- **Time-domain approach** (although frequency-domain versions possible)
- **Indirect approach:**
  1. estimate/measure RIRs
  2. Estimate the clean speech signal by inverting/equalizing the acoustic system + suppressing noise

$$z(n) = \underbrace{\mathbf{w}^T \mathbf{H}^T}_{\mathbf{c}^T} \mathbf{s}(n) + \mathbf{w}^T \mathbf{v}(n)$$

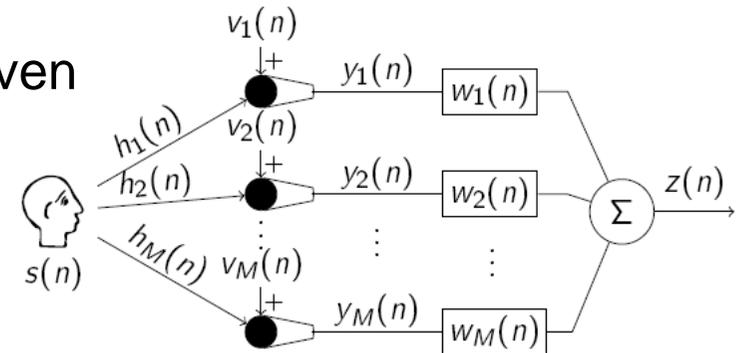


### Speech enhancement objectives

- Dereverberation: Optimize  $\mathbf{c}$
- Noise reduction: Minimize the noise output power while controlling the speech distortion
- Joint dereverberation and noise reduction: Optimize  $\mathbf{c}$  and minimize the noise output power

## Acoustic multi-channel equalization

- Disregard additive noise and aim **only at dereverberation**
- Assumptions:
  - Measurements or estimates of RIRs  $\mathbf{H}$  are given
  - Reshaping filter length is  $L_w \geq \lceil \frac{L_h-1}{M-1} \rceil$
  - RIRs do not share any common zeros



### In theory perfect dereverberation performance

Optimize the **true** equalized impulse response

$$\mathbf{H}\mathbf{w} = \mathbf{c}_t$$

$\mathbf{c}_t$  = user-defined dereverberated target response (delayed impulse, early reflections, ...)

### In practice large distortions due to RIR perturbations

Optimize the **perturbed** equalized impulse response

$$\hat{\mathbf{H}}\mathbf{w} = \mathbf{c}_t$$

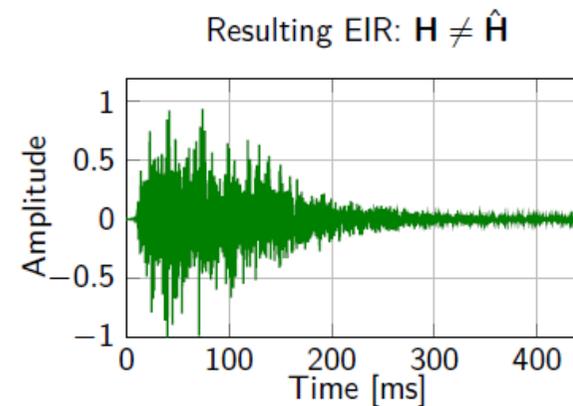
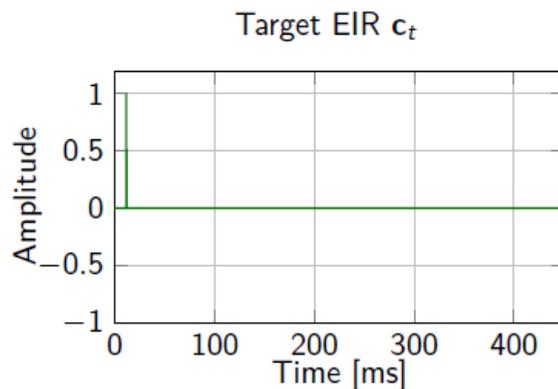
# State-of-the-art acoustic multi-channel equalization

Optimize the equalized impulse response by minimizing

$$J_{LS} = \|\mathbf{W}(\hat{\mathbf{H}}\mathbf{w} - \mathbf{c}_t)\|_2^2 \quad \mathbf{w}_{LS} = (\mathbf{W}\hat{\mathbf{H}})^+(\mathbf{W}\mathbf{c}_t)$$

## Multiple-input/output inverse theorem (MINT)

**Aim:** Suppress all reflections



- Analytical solution
- Perceptual speech quality preservation
- Sensitivity to RIR perturbations

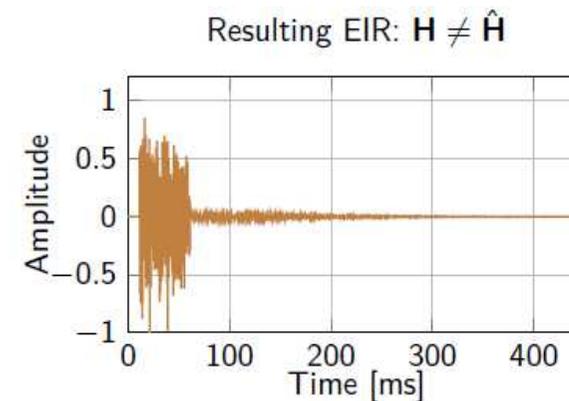
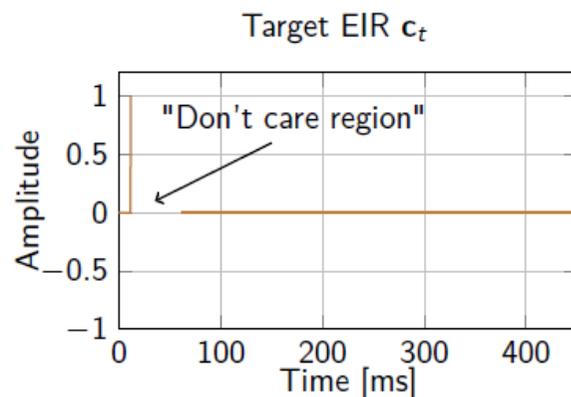
# State-of-the-art acoustic multi-channel equalization

Optimize the equalized impulse response by minimizing

$$J_{LS} = \|\mathbf{W}(\hat{\mathbf{H}}\mathbf{w} - \mathbf{c}_t)\|_2^2 \quad \mathbf{w}_{LS} = (\mathbf{W}\hat{\mathbf{H}})^+(\mathbf{W}\mathbf{c}_t)$$

## Relaxed multi-channel least-squares (RMCLS)

**Aim:** Suppress only late reflections while not constraining early reflections



- Analytical solution
- No guaranteed perceptual speech quality preservation
- Lower sensitivity to RIR perturbations

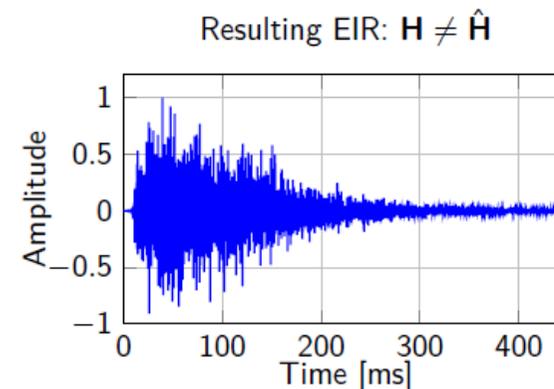
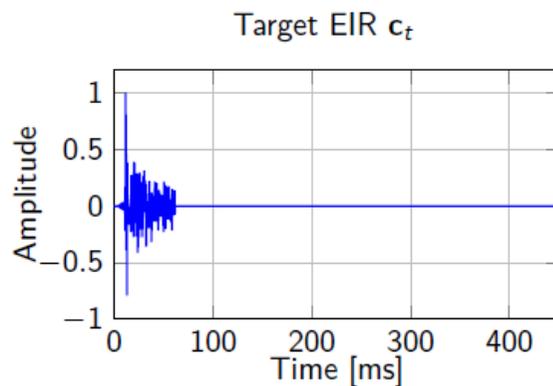
# State-of-the-art acoustic multi-channel equalization

Optimize the equalized impulse response by minimizing

$$J_{LS} = \|\mathbf{W}(\hat{\mathbf{H}}\mathbf{w} - \mathbf{c}_t)\|_2^2 \quad \mathbf{w}_{LS} = (\mathbf{W}\hat{\mathbf{H}})^+(\mathbf{W}\mathbf{c}_t)$$

## Partial multi-channel equalization based on MINT (PMINT)

**Aim:** Suppress only late reflections while constraining early reflections



- Analytical solution
- Perceptual speech quality preservation
- Sensitivity to RIR perturbations

# Robust acoustic multi-channel equalization

- **Increase robustness by:**

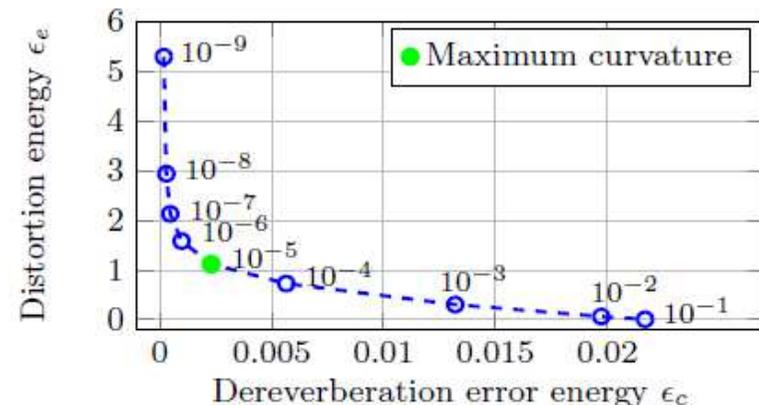
1. *Decreasing filter length:* better conditioned optimization criterion
2. *Signal-independent regularization:* control distortion energy due to RIR perturbations

$$J = \underbrace{\|\mathbf{W}(\hat{\mathbf{H}}\mathbf{w} - \mathbf{c}_t)\|_2^2}_{\epsilon_c} + \delta \underbrace{\mathbf{w}^T \mathbf{R}_e \mathbf{w}}_{\epsilon_e}$$

with  $\mathbf{E} = \hat{\mathbf{H}} - \mathbf{H}$  and  $\mathbf{R}_e = \mathcal{E}\{\mathbf{E}^T \mathbf{E}\}$

constructed using a statistical model

- **Automatic procedure for selecting regularization parameter  $\delta$**  (based on L-curve), yielding both low dereverberation error energy and distortion energy

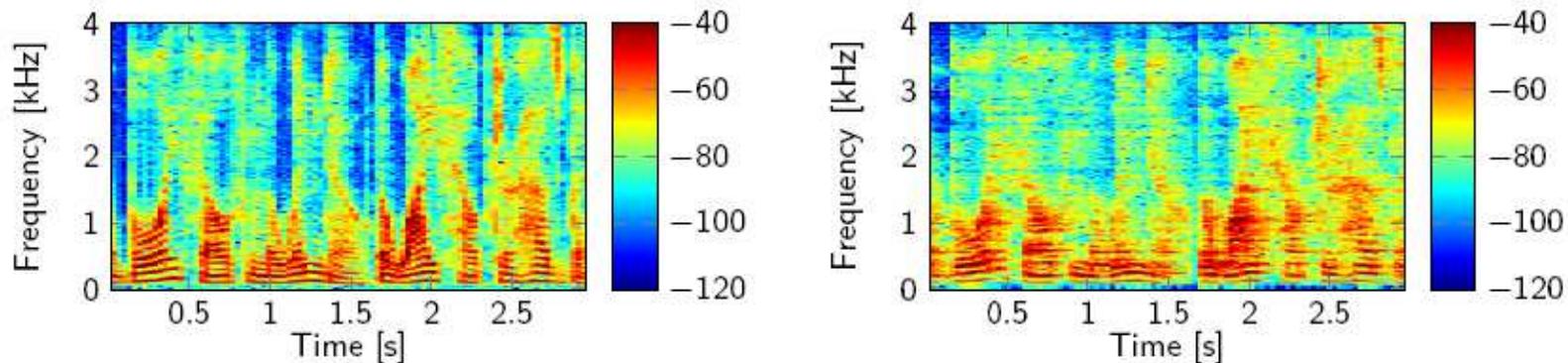


3. ***Signal-dependent regularization:* enforce output signal to exhibit characteristics of clean signal (e.g., sparsity)**

$$\min_{\mathbf{w}} \left[ \|\mathbf{W}(\hat{\mathbf{H}}\mathbf{w} - \mathbf{c}_t)\|_2^2 + \eta f_{sp}(z(n)) \right]$$

# Sparsity-promoting multi-channel equalization

- **STFT-domain:** clean speech is more sparse than reverberant speech



- **Aim:** optimize the equalized impulse response and enforce sparsity on the output signal STFT coefficients

$$\min_w \left[ \|\mathbf{W}(\hat{\mathbf{H}}\mathbf{w} - \mathbf{c}_t)\|_2^2 + \eta f_{sp}(\mathbf{z}(n)) \right]$$

- **Select**  $f_{sp}$  as a function **which promotes sparsity** of the STFT coefficients of the output signal, i.e.

$$\tilde{\mathbf{z}} = \Psi \mathbf{z} = \Psi \mathbf{X} \mathbf{w}$$

with  $\Psi$  denoting STFT operator

# Sparsity-promoting multi-channel equalization

$$\min_{\mathbf{w}} \left[ \|\mathbf{W}(\hat{\mathbf{H}}\mathbf{w} - \mathbf{c}_t)\|_2^2 + \eta f_{sp}(\mathbf{z}(n)) \right]$$

- Commonly used **sparsity-promoting norms**

$l_0$ -norm:  $\|\tilde{\mathbf{z}}\|_0 = |\{q : \tilde{z}(q) \neq 0\}|$

$l_1$ -norm:  $\|\tilde{\mathbf{z}}\|_1 = \sum_{q=0}^{L_z-1} |\tilde{z}(q)|$

weighted  $l_1$ -norm:  $\|\text{diag}\{\mathbf{u}\}\tilde{\mathbf{z}}\|_1 = \sum_{q=0}^{L_z-1} |u(q)\tilde{z}(q)|$

- Selecting weights  $u(q)$ 
  - Ideally*: STFT coefficients of clean speech signal  $u(q) = \frac{1}{|\tilde{s}(q)| + \zeta}$
  - In practice*: STFT coefficients of a reverberant microphone signal  $u(q) = \frac{1}{|\tilde{x}_1(q)| + \zeta}$
- No closed-form analytical solution**
- Iterative optimization using the alternating direction method of multipliers (ADMM)

## Experimental results

### Simulation parameters

- $T_{60} \approx 610$  ms,  $M = 4$ ,  $f_s$  :

- RIR perturbation levels: 
$$\text{NPM} = 10 \log_{10} \frac{\left| \mathbf{h}_m - \frac{\mathbf{h}_m^T \hat{\mathbf{h}}_m}{\hat{\mathbf{h}}_m^T \hat{\mathbf{h}}_m} \hat{\mathbf{h}}_m \right|_2^2}{\|\mathbf{h}_m\|_2^2} [\text{dB}]$$

### ADMM parameters

- STFT: 32 ms Hamming window with 50% overlap
- Initialization  $\mathbf{w}^{(0)} = [1 \ 0 \ \dots \ 0]^T$  (first microphone signal)
- Number of iterations: 500

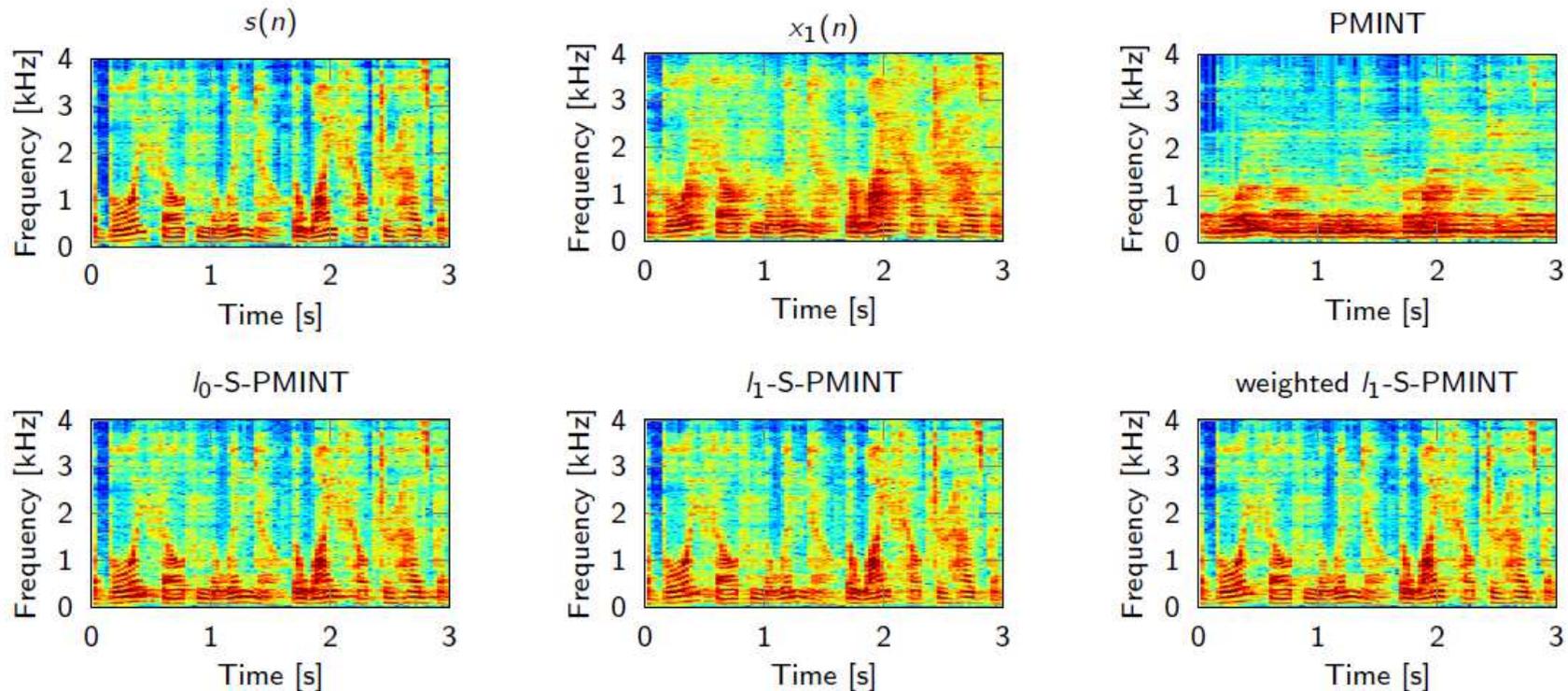
### Performance measures

- Direct-to-reverberant ratio (DRR)
- Cepstral distance (CD)
- Perceptual evaluation of speech quality (PESQ)

**Regularization parameters** ( $\rho, \eta$ ) intrusively selected as the parameters minimizing cepstral distance

## Experimental results

### Exemplary spectrograms (NPM = -33 dB)

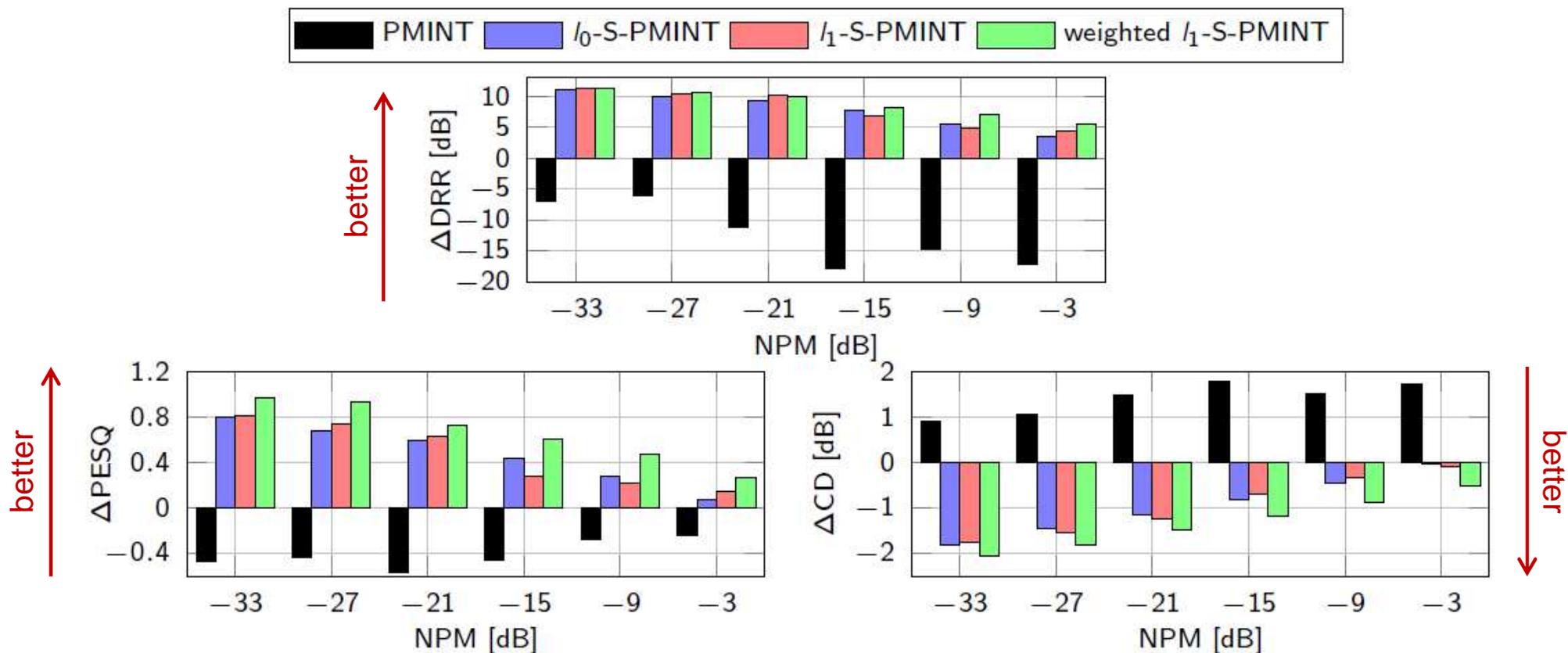


### Sparsity-promoting penalty functions suppress

- reverberant energy
- distortions introduced by the non-robust PMINT technique

## Experimental results

### Performance measures (different NPMs)

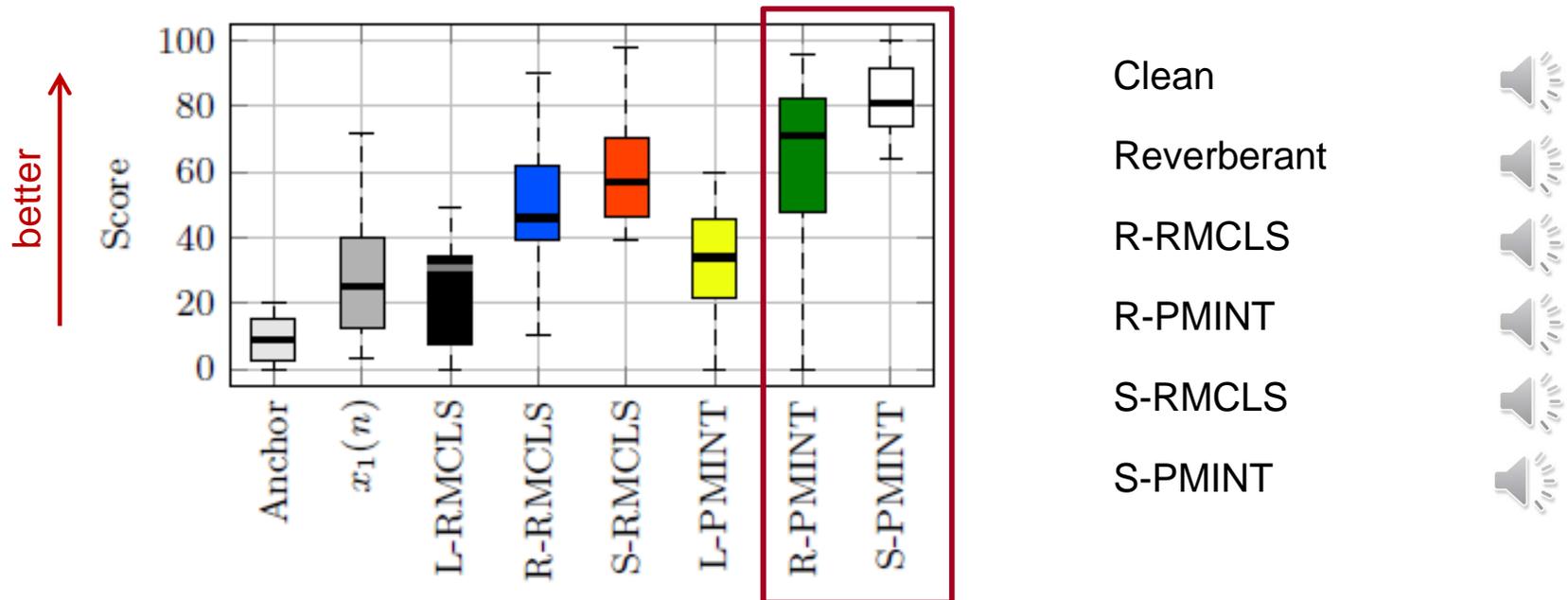


- All sparsity-promoting norms increase robustness against RIR perturbations
- **Weighted  $l_1$ -norm yields best performance (especially for large NPM)**

## Experimental results

### Perceptual validation (NPM = -33 dB)

- 13 self-reported normal hearing subjects
- MUSHRA test, evaluating “overall speech quality” on a scale from 0 to 100



- Robust PMINT extensions outperform robust RMCLS extensions
- **Sparsity-promoting PMINT best speech quality for moderate NPMs**

## Joint dereverberation and noise reduction

- Equalization techniques for dereverberation lead to **noise amplification**
- Cost functions for joint dereverberation and noise reduction:**
  - Incorporate **noise statistics** into regularized P-MINT (RPM-DNR)

$$J = \underbrace{\|\hat{\mathbf{H}}\mathbf{w} - \hat{\mathbf{h}}_1^d\|_2^2}_{\epsilon_c} + \delta \underbrace{\mathbf{w}^T \mathbf{R}_e \mathbf{w}}_{\epsilon_e} + \mu \underbrace{\mathbf{w}^T \mathbf{R}_v \mathbf{w}}_{\epsilon_v}$$

- Incorporate **speech statistics** → Multi-channel Wiener Filter, using dereverberated output signal of regularized P-MINT as reference signal (MWF-DNR)

$$J = \mathcal{E}\{(\mathbf{w}^T \mathbf{x}(n) - \mathbf{w}_{RP}^T \mathbf{x}(n))^2\} + \mu \mathcal{E}\{(\mathbf{w}^T \mathbf{v}(n))^2\}$$

- Automatic selection of trade-off parameter(s)

$y_1(n)$	PMINT	R-PMINT	RPM-DNR	MWF-DNR	Measure	PMINT	RPMINT	RPM-DNR	MWF-DNR
					$\Delta\text{DRR}$ [dB]	-3.3	<b>9.9</b>	9.8	9.1
					$\Delta\text{PESQ}$	-0.4	<b>0.7</b>	<b>0.7</b>	0.6
					$\psi_{NR}$ [dB]	-26.8	1.9	3.2	<b>13.0</b>
					$\Delta\text{fwSSNR}$ [dB]	-3.0	0.9	1.1	<b>3.2</b>

M=4, T60=610 msec, DRR=-2 dB, fs=8 kHz, NPM=-33 dB, SIR=0 dB, SNR=10 dB (diffuse noise), no estimation errors in correlation matrices

# Blind probabilistic model-based approach

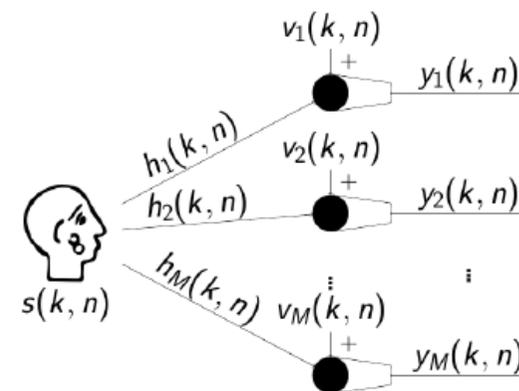
## Outline

- **Multi-channel Linear Prediction (MCLP)** for speech dereverberation:
  - Conventional approach using time-varying Gaussian (TVG) model
  - Generalization using **circular sparse prior**
  - (Batch processing, single output signal, frequency-independent processing)
- **Extensions:**
  1. Exploit **low-rank structure** of speech spectrogram (NMF)
  2. MIMO speech dereverberation based on **group sparsity**
  3. **Adaptive MCLP** with robustness constraints
  4. **General framework** for incorporating time-frequency domain sparsity

## Multi-channel linear prediction (MCLP)

- **STFT-domain approach** (although time-domain versions possible)
  - Speech properties (e.g., sparsity) can be modelled more naturally in STFT-domain
  - Low computational complexity (independent frequency bin processing)
- **Direct approach:** directly estimate clean speech STFT coefficients  $s(k,n)$  from reverberant (and noisy) STFT coefficients  $y_m(k,n)$

$$y_m(k, n) = \underbrace{h_m(k, n) * s(k, n)}_{x_m(k, n)} + v_m(k, n)$$



1. Directly using CTF model  $\rightarrow$  sparse Bayesian deconvolution based on variational Bayesian inference
2. Transform to equivalent AR model  $\rightarrow$  **multi-channel linear prediction (MCLP)**

$$x_1(k, n) = d(k, n) + \sum_{m=1}^M \sum_{l=0}^{L_g-1} g_m(k, l) x_m(k, n - \tau - l)$$

↑
↑
↑

**clean signal**                      **prediction**                      **delay**  
**(incl. early reflections)**      **filters (early reflections)**

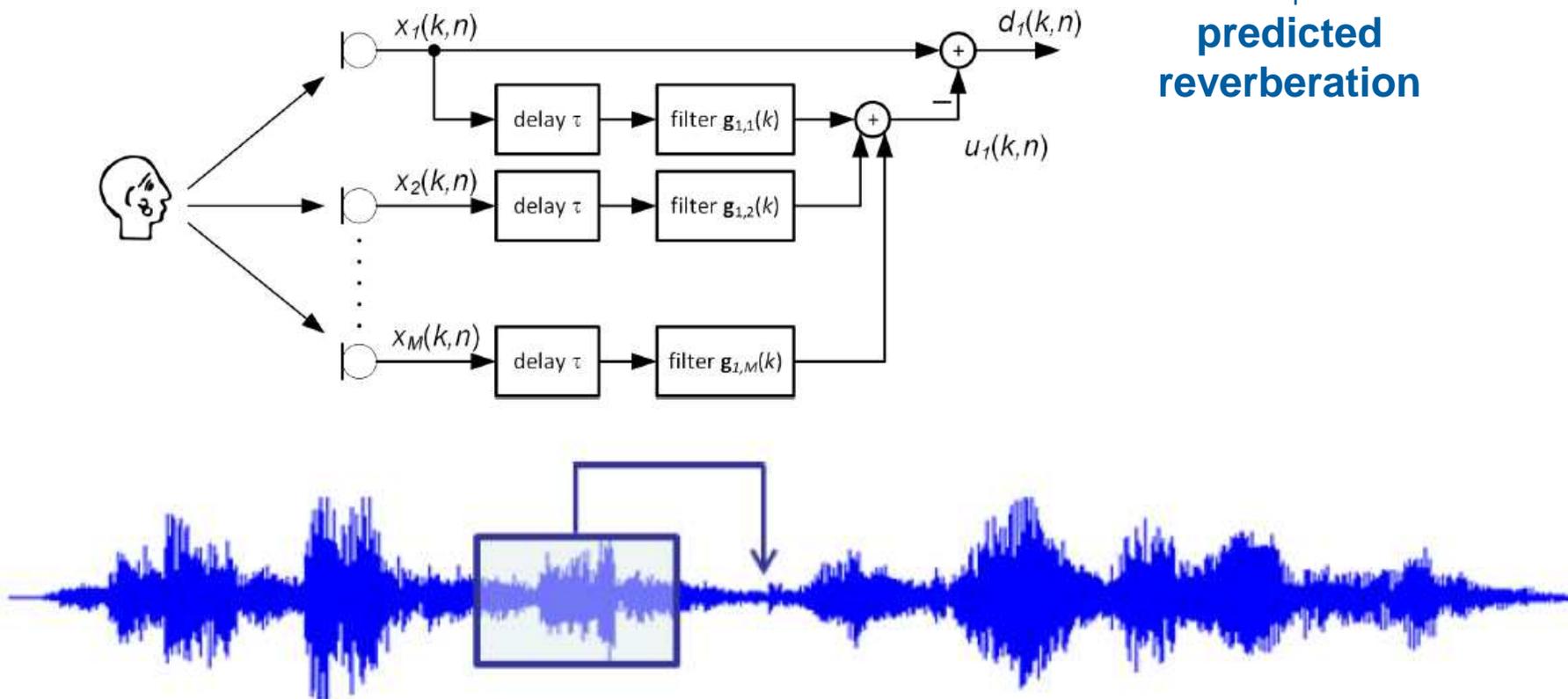
## Multi-channel linear prediction (MCLP)

- AR model of reverberant speech

$$\mathbf{x}_1(k) = \mathbf{d}(k) + \mathbf{X}_\tau(k)\mathbf{g}(k).$$

$$\hat{\mathbf{d}}(k) = \mathbf{x}_1(k) - \mathbf{X}_\tau(k)\hat{\mathbf{g}}(k)$$

↑  
predicted  
reverberation



**How to select suitable cost function for prediction filters ?**

## Multi-channel linear prediction (MCLP)

- **Conventional approach:**

- STFT coefficients of desired signal are assumed to be independent and modelled using **circular complex Gaussian distribution with time-varying variance**  $\lambda(k,n)$

$$\mathcal{N}_{\mathbb{C}}(d(k,n); 0, \lambda(k,n)) = \frac{1}{\pi \lambda(k,n)} e^{-\frac{|d(k,n)|^2}{\lambda(k,n)}}$$

- **Maximum-Likelihood Estimation** (batch, per frequency bin)

$$\mathcal{L}(\mathbf{g}, \lambda) = \prod_{n=1}^N \mathcal{N}_{\mathbb{C}}(d(n); 0, \lambda(n)) \quad \Rightarrow \quad \min_{\lambda > 0, \mathbf{g}} \sum_{n=1}^N \left( \frac{|d(n)|^2}{\lambda(n)} + \log \pi \lambda(n) \right)$$

- **Alternating optimization procedure**

1. Estimate **prediction vector** (assuming fixed variances)

$$\hat{\mathbf{g}}^{(i+1)} = \left( \mathbf{X}_{\tau}^H \mathcal{D}_{\hat{\lambda}^{(i)}}^{-1} \mathbf{X}_{\tau} \right)^{-1} \mathbf{X}_{\tau}^H \mathcal{D}_{\hat{\lambda}^{(i)}}^{-1} \mathbf{x}_1$$

2. Estimate **variances** (assuming fixed prediction vector)

$$\hat{\lambda}^{(i+1)}(n) = \arg \min_{\lambda(n) > 0} \frac{|\hat{d}^{(i+1)}(n)|^2}{\lambda(n)} + \log \pi \lambda(n) \quad \Rightarrow \quad \hat{\lambda}^{(i+1)} = |\hat{\mathbf{d}}^{(i+1)}|^2$$

## Multi-channel linear prediction (MCLP)

- **Generalization:**

- STFT coefficients of desired signal are assumed to be independent and modelled using **circular sparse/super-Gaussian prior with time-varying variance**  $\lambda(n)$

$$\rho(d(n)) = \max_{\lambda(n) > 0} \mathcal{N}_{\mathbb{C}}(d(n); 0, \lambda(n)) \psi(\lambda(n))$$

Scaling function  $\psi(\cdot)$  can be interpreted as **hyper-prior on variance**

- **Maximum-Likelihood Estimation** (batch, per frequency bin)

$$\mathcal{L}(\mathbf{g}) = \prod_{n=1}^N \rho(d(n)) \Rightarrow \min_{\lambda > 0, \mathbf{g}} \sum_{n=1}^N \left( \frac{|d(n)|^2}{\lambda(n)} + \log \pi \lambda(n) - \log \psi(\lambda(n)) \right)$$

- **Alternating optimization procedure**

1. Estimate **prediction vector** (assuming fixed variances)

$$\hat{\mathbf{g}}^{(i+1)} = \left( \mathbf{X}_{\tau}^H \mathcal{D}_{\hat{\lambda}^{(i)}}^{-1} \mathbf{X}_{\tau} \right)^{-1} \mathbf{X}_{\tau}^H \mathcal{D}_{\hat{\lambda}^{(i)}}^{-1} \mathbf{x}_1$$

2. Estimate **variances** (assuming fixed prediction vector)

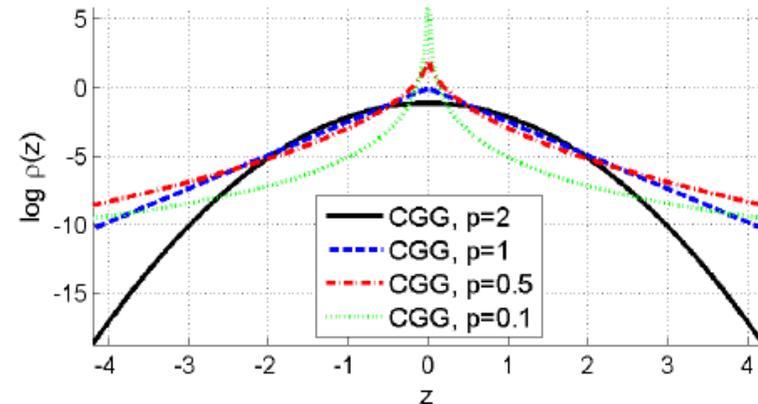
$$\hat{\lambda}^{(i+1)}(n) = \arg \min_{\lambda(n) > 0} \frac{|\hat{d}^{(i+1)}(n)|^2}{\lambda(n)} + \log \pi \lambda(n) - \log \psi(\lambda(n))$$

## Multi-channel linear prediction (MCLP)

- **Example:** complex generalized Gaussian (CGG) prior with shape parameter  $p$

$$\rho(z) = \frac{p}{2\pi\gamma\Gamma(2/p)} e^{-\frac{|z|^p}{\gamma^{p/2}}}$$

$$\hat{\lambda}^{(i+1)}(n) = |\hat{d}^{(i+1)}(n)|^{2-p},$$



- **Remarks:**

1. ML estimation using CGG prior is equivalent to  $l_p$ -norm minimization  
→ **promotes sparsity of TF-coefficients across time** (for  $p < 2$ )

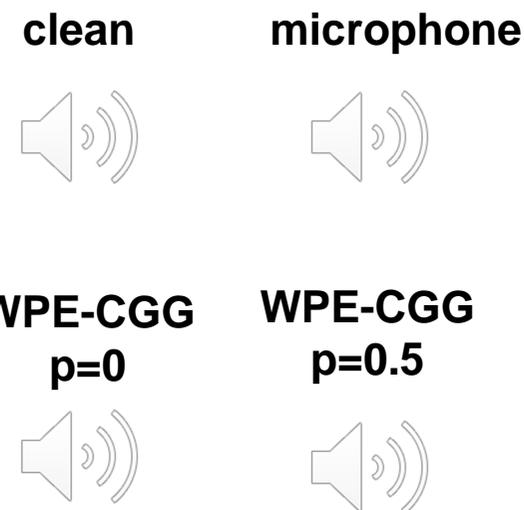
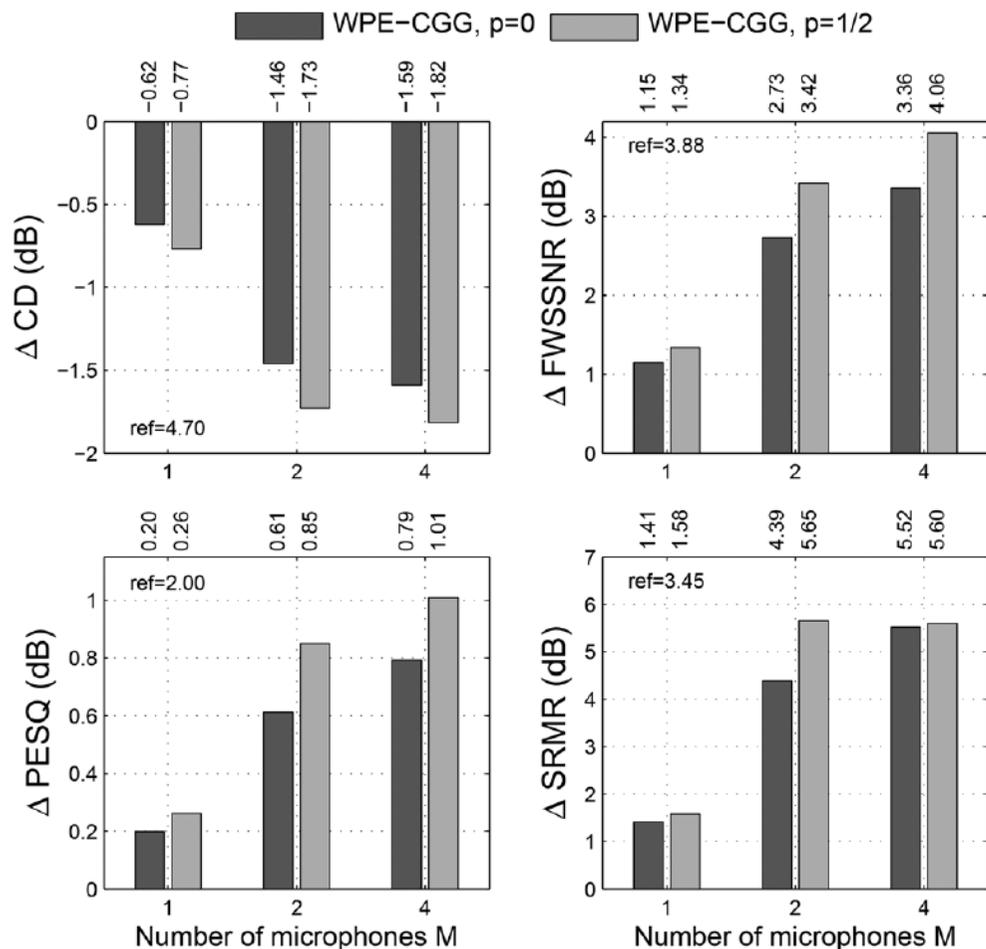
$$\min_{\mathbf{g}} \|\mathbf{d}\|_p^p,$$

Solved using (regularized) iteratively reweighted least-squares (IRLS) procedure

2. Conventional approach (TVG model) corresponds to  $\mathbf{p}=\mathbf{0}$ :
  - **Strong sparse prior**, strongly favoring values of desired signal close to zero
  - Hyper-prior on variance equal to constant value

# Multi-channel linear prediction (MCLP)

- Instrumental validation (noiseless, batch)



**Performance depends on p, with p=0.5 consistently yielding (small) improvements**

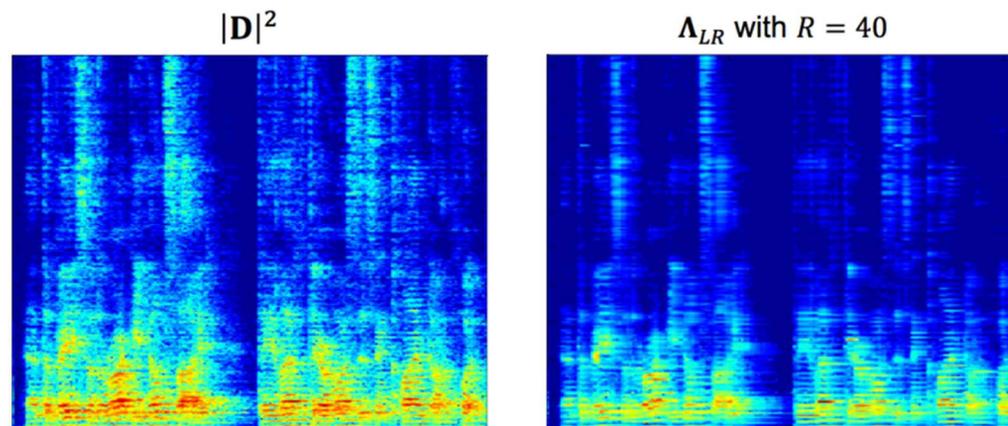
$T_{60} \approx 700\text{ms}$ ,  $M=\{1,2,4\}$ , distance 2 m,  $f_s=16\text{ kHz}$ ; STFT: 64ms (overlap 16ms); MCLP:  $L_g=\{35,15,8\}$ ,  $\tau=2$

## MCLP extensions (low-rank structure)

- Incorporate additional knowledge of speech spectrogram
  - Exploit time-frequency structure of spectrogram (no frequency-independent processing)
  - Speech spectrogram exhibits low-rank structure [Smaragdis 2006] → non-negative matrix factorization (NMF)

$$|\mathbf{D}|^2 \approx \underbrace{\mathbf{W}}_{\text{spectral dictionary}} \mathbf{H}$$

- Improved preservation of time-frequency structure
- Increased sparsity



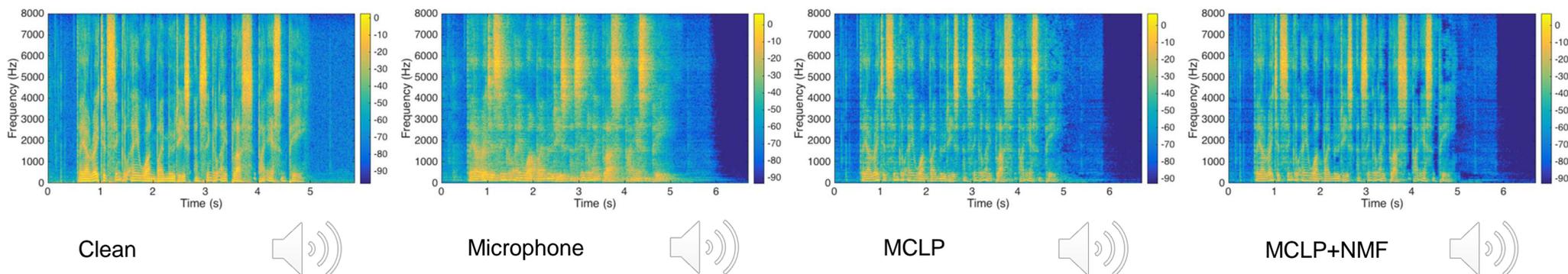
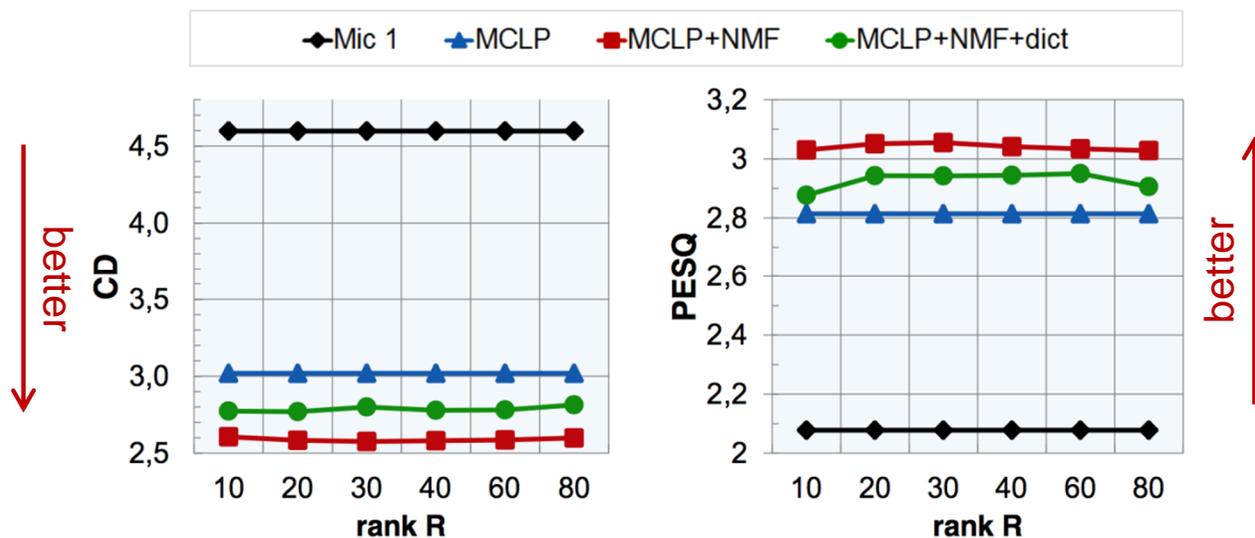
- Incorporate NMF in MCLP-based dereverberation

- Variances estimated as  $\Lambda_{LR} = \text{low\_rank\_approximation}(|\mathbf{D}|^2)$
- Either unsupervised or supervised (using pre-trained dictionary)

# MCLP extensions (low-rank structure)

- Instrumental validation (noiseless, batch)

- unsupervised: dictionary learned from spectrogram  $|D|^2$  (MCLP+NMF)
- supervised: pretrained dictionary (MCLP+NMF+dict)



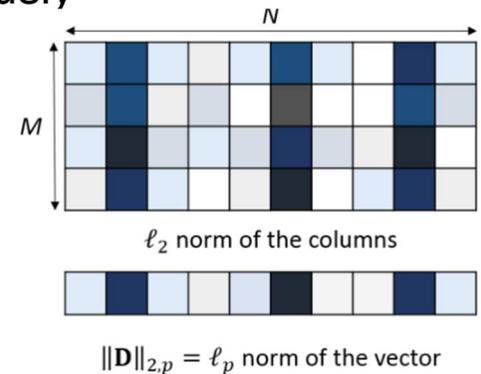
$T_{60} \approx 700\text{ms}$ ,  $M=4$ , distance 2m,  $f_s=16\text{ kHz}$ ; STFT: 64ms (overlap 16ms); MCLP:  $L_g=8$ ,  $\tau=2$ ,  $p=0$

## MCLP extensions (group sparsity)

- **Group sparsity** for MIMO speech dereverberation:
  - Maximize sparsity of TF-coefficients across time + simultaneously keep/discard TF-coefficients across microphones (= groups)

→ **Mixed  $\ell_{2,p}$ -norm**

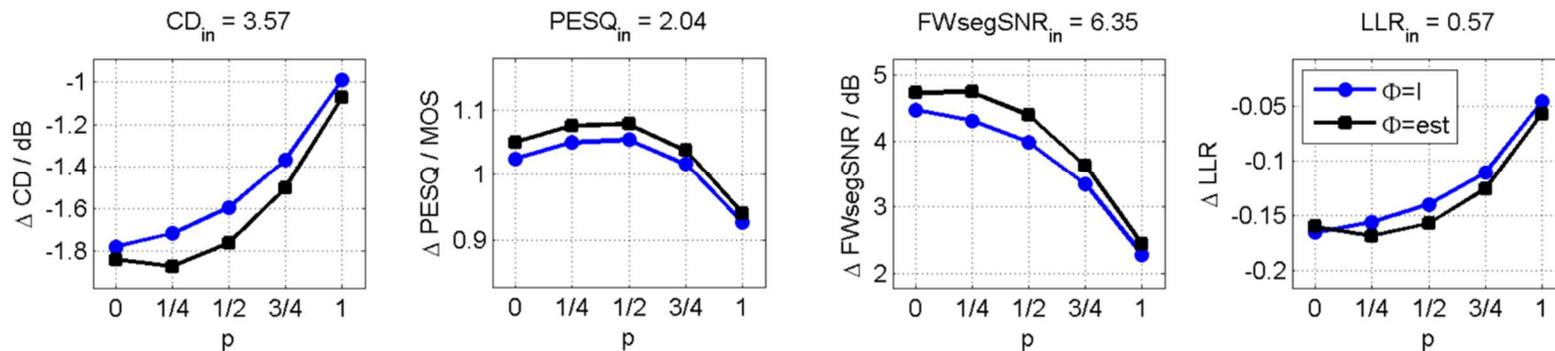
$$\|\mathbf{D}\|_{\Phi;2,p} = \left( \sum_{n=1}^N \|\mathbf{d}_{n,:}\|_{\Phi;2}^p \right)^{1/p} \quad \sum_{n=1}^N \|\mathbf{d}_{n,:}\|_{\Phi;2}^p \approx \sum_{n=1}^N w_n^{(i)} \|\mathbf{d}_{n,:}\|_{\Phi;2}^2$$



- **Remarks:**

- **Multiple outputs** → possibility to apply spatial filtering (e.g., MVDR beamforming)

- **Instrumental validation (noiseless, batch)**



$T_{60} \approx 700\text{ms}$ ,  $M=4$ , distance 2m,  $f_s=16\text{ kHz}$ ; STFT: 64ms (overlap 16ms); MCLP:  $L_g=10$ ,  $\tau=2$

## MCLP extensions (adaptive MCLP)

- **Batch processing → adaptive processing**

- Incorporate exponential weighting in cost function (iteratively reweighted  $l_2$ -norm)  
→ **RLS-based algorithm**

$$\hat{\mathbf{G}} = \arg \min_{\mathbf{G}} \sum_{n=1}^N w(n) \|\mathbf{d}(n)\|_2^2 \quad \Rightarrow \quad \hat{\mathbf{G}}(n) = \arg \min_{\mathbf{G}(n)} \sum_{t=1}^n \gamma^{n-t} w(t) \|\mathbf{d}(t)\|_2^2$$

- **Problem:** overestimation of undesired component (late reverberation) for small forgetting factors  $\gamma$  (dynamic scenarios) → severe distortion in output signal

- **Constrained adaptive MCLP**

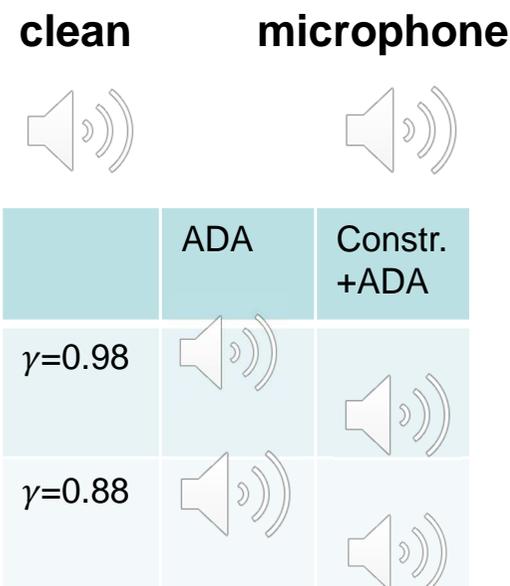
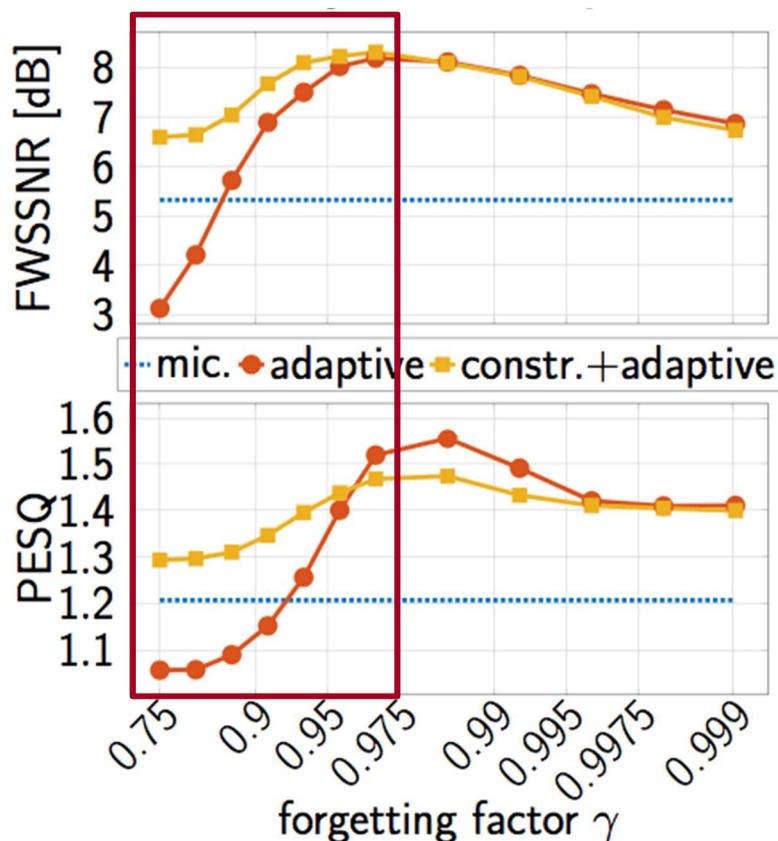
- **Idea:** constrain MCLP-based estimate of undesired component using estimate of late reverberant PSD (e.g., based on statistical model [Polack, Lebart])

$$\check{\mathbf{G}}(n) = \arg \min_{\mathbf{G}(n)} \sum_{t=1}^n \gamma^{n-t} w(t) \|\mathbf{d}(t)\|_2^2 \quad \text{subject to} \quad |\mathbf{G}^H(n) \tilde{\mathbf{x}}_\tau(n)|^2 \leq \hat{\sigma}_u^2(n)$$

- Constraint ensures stability and prevents overestimation
- Optimization method: ADMM – results in RLS-like updates

## MCLP extensions (adaptive MCLP)

- Instrumental validation (noiseless, adaptive)

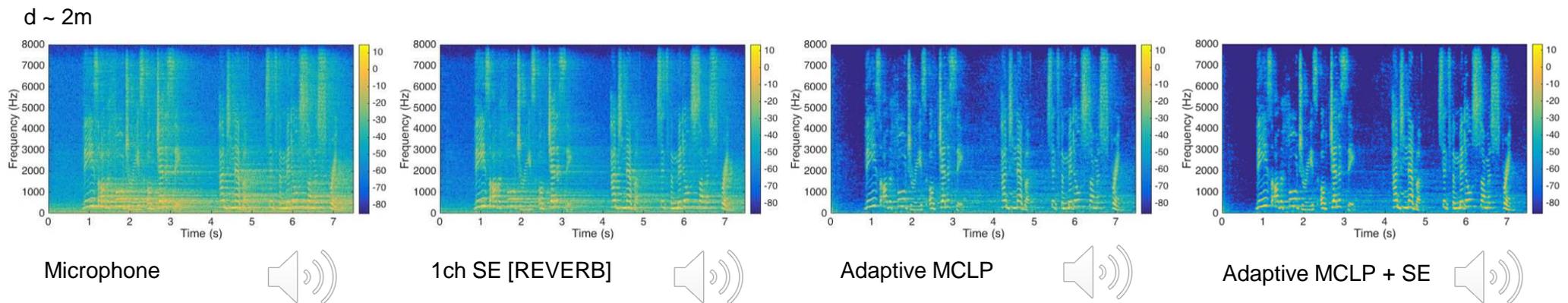


**Constrained MCLP much less sensitive to forgetting factor (especially for small values)**

$T_{60} \approx 700\text{ms}$ ,  $M=2$ , distance 2m, **source switching between +45 and -45**,  $f_s=16\text{ kHz}$ ; STFT: 64ms (overlap 16ms);  $L_g=20$ ,  $\tau=2$ ,  $p=0$

## MCLP extensions (adaptive MCLP)

- Instrumental validation (high reverberation + noisy, adaptive)



T60 ~ 6s (St Alban The Martyr Church, London), M=2 (spacing~1m), fs=16 kHz, **real recordings**  
STFT: 64ms (overlap 16ms); MCLP:  $L_g=30$ ,  $\tau=2$ ,  $p=0$ , adaptive ( $\gamma=0.96$ )

## MCLP extensions (general framework)

- **General framework:**

- **Wideband (WB) signal model:**  $\mathbf{x}_{\text{ref}} = \mathbf{d} + \mathbf{X}\mathbf{g}$

- **Narrowband (NB) signal model:**  $\tilde{\mathbf{x}}_{\text{ref},k} = \tilde{\mathbf{d}}_k + \tilde{\mathbf{X}}_k \tilde{\mathbf{g}}_k$

- **Sparsity of STFT coefficients** of desired speech signal:

- *Synthesis sparsity:* time-domain signal  $\mathbf{d}$  can be represented using sparse estimated STFT coefficients  $\tilde{\mathbf{d}}$
- *Analysis sparsity:* STFT coefficients  $\tilde{\mathbf{d}}$  of estimated time-domain signal  $\mathbf{d}$  are sparse

Wideband-Analysis (WB-A)

$$\begin{array}{ll} \min_{\mathbf{d}, \mathbf{g}} & P(\Psi^H \mathbf{d}) \\ \text{subject to} & \mathbf{d} + \mathbf{X}\mathbf{g} = \mathbf{x}_{\text{ref}} \end{array}$$

Wideband-Synthesis (WB-S)

$$\begin{array}{ll} \min_{\tilde{\mathbf{d}}, \mathbf{g}} & P(\tilde{\mathbf{d}}) \\ \text{subject to} & \Psi \tilde{\mathbf{d}} + \mathbf{X}\mathbf{g} = \mathbf{x}_{\text{ref}} \end{array}$$

Narrowband (NB)

$$\begin{array}{ll} \min_{\tilde{\mathbf{d}}_k, \tilde{\mathbf{g}}_k} & P(\tilde{\mathbf{d}}_k) \\ \text{subject to} & \tilde{\mathbf{d}}_k + \tilde{\mathbf{X}}_k \tilde{\mathbf{g}}_k = \tilde{\mathbf{x}}_{\text{ref},k} \end{array}$$

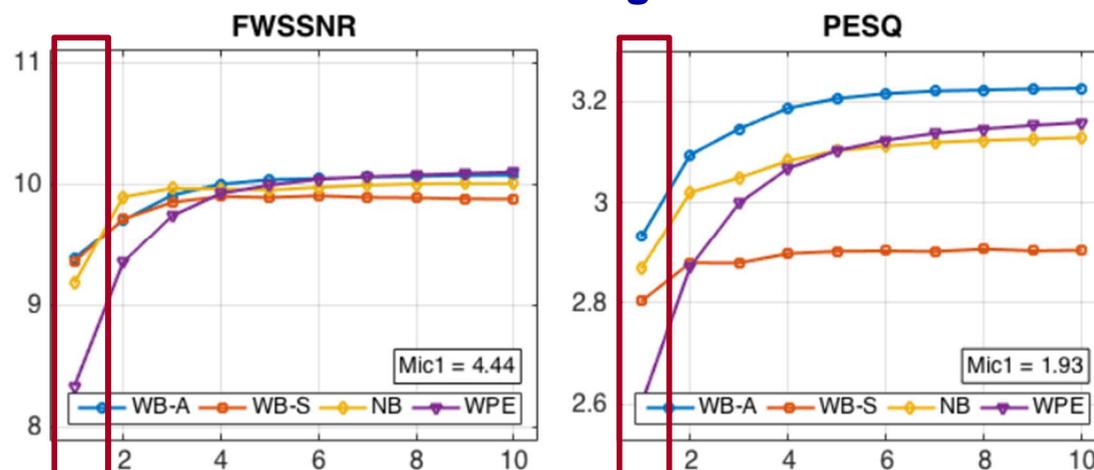
- $\Psi$  denotes TF transform (e.g. STFT),  $P$  denotes sparsity-promoting function (e.g. weighted  $l_1$ -norm), possibly including structured sparsity (e.g. NMF weights)
- Optimization method: ADMM
- Wideband model: more flexibility (selection of TF transform), but much larger complexity

# MCLP extensions (general framework)

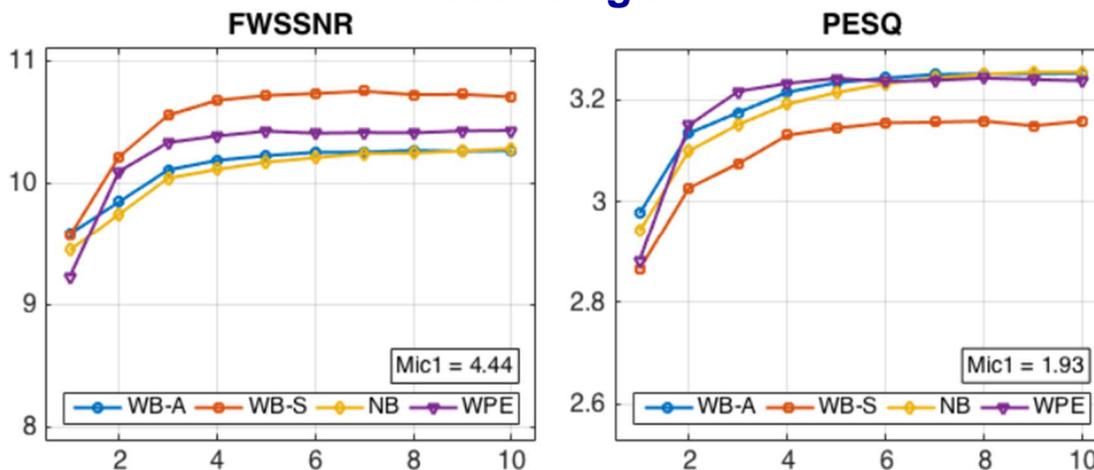
- Instrumental validation

- ADMM-based methods ( $l_1$ -norm) perform better than WPE ( $l_2$ -norm) for single reweighting iteration
- Similar performance for multiple iterations
- Structured weights result in improved performance (especially for WPE)

## Local weights



## NMF weights



$T_{60} \approx 700\text{ms}$ ,  $M=2$ , distance 2m,  $f_s=16\text{ kHz}$ ; STFT: 64ms (overlap 16ms); MCLP:  $L_g=5120$ ,  $\tau=20$  (WB),  $L_g=20$ ,  $\tau=2$  (NB)

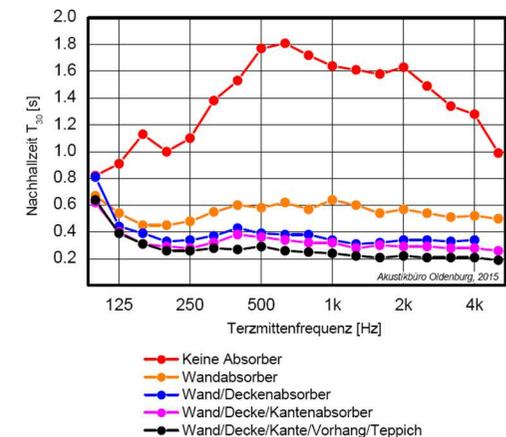
## Conclusions

- Incorporate sparsity of clean speech TF coefficients into multi-microphone speech dereverberation
- Acoustic multi-channel equalization:
  - Signal-dependent regularization with sparsity-promoting penalty function (weighted  $l_1$ -norm) **increases robustness against RIR perturbations**
- Multi-channel linear prediction:
  - Role of sparsity: ML estimation using CGG prior is equivalent to  **$l_p$ -norm minimization** → **promotes sparsity of TF-coefficients across time**
  - Extensions by using time-frequency structure (NMF) and group sparsity
  - **General framework** (wideband + narrowband)

## Current / future work

- **Blind probabilistic model-based approach**
  - Joint dereverberation and noise reduction based on sparsity-promoting cost functions
  - Comparison of CTF model vs. AR model
- **Distributed MCLP** for acoustic sensor networks
- **Instrumental measures:** prediction of perceived level of reverberation and speech quality for speech dereverberation algorithms
- Inaugurate new **varechoic lab**

Abbildung 1: In Raum E10 in den in Tabelle 1 angegebenen Raumzuständen gemessenen Nachhallzeiten in Terzbändern im Vergleich



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## Recent publications

- A. Jukić, T. van Waterschoot, T. Gerkmann, S. Doclo, "A general framework for incorporating time-frequency domain sparsity in multi-channel speech dereverberation," *Journal of the Audio Engineering Society*, in press.
- I. Kodrasi, S. Doclo, [Joint Dereverberation and Noise Reduction Based on Acoustic Multichannel Equalization](#), *IEEE/ACM Trans. Audio, Speech and Language Processing*, vol. 24, no. 4, pp. 680-693, Apr. 2016.
- I. Kodrasi, A. Jukic, S. Doclo, *Robust sparsity-promoting acoustic multi-channel equalization for speech dereverberation*, in *Proc. IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)*, Shanghai, China, Mar. 2016.
- I. Kodrasi, S. Goetze, S. Doclo, [Regularization for Partial Multichannel Equalization for Speech Dereverberation](#), *IEEE Trans. Audio, Speech and Language Processing*, vol. 21, no. 9, pp. 1879-1890, Sep. 2013.
- A. Jukić, T. van Waterschoot, T. Gerkmann, S. Doclo, [Multi-channel linear prediction-based speech dereverberation with sparse priors](#), *IEEE/ACM Trans. Audio, Speech and Language Processing*, vol. 23, no. 9, pp. 1509-1520, Sep. 2015.
- A. Jukić, T. van Waterschoot, T. Gerkmann, S. Doclo, [Group sparsity for MIMO speech dereverberation](#), in *Proc. IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA)*, New Paltz, USA, Oct. 2015, pp. 1-5.
- A. Jukić, N. Mohammadiha, T. van Waterschoot, T. Gerkmann, S. Doclo, [Multi-channel linear prediction-based speech dereverberation with low-rank power spectrogram approximation](#), in *Proc. IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)*, Brisbane, Australia, Apr. 2015, pp. 96-100.
- B. Cauchi, I. Kodrasi, R. Rehr, S. Gerlach, A. Jukić, T. Gerkmann, S. Doclo, S. Goetze, [Combination of MVDR beamforming and single-channel spectral processing for enhancing noisy and reverberant speech](#), *EURASIP Journal on Advances in Signal Processing*, 2015:61, pp. 1-12.
- N. Mohammadiha, S. Doclo, [Speech Dereverberation Using Non-negative Convolutional Transfer Function and Spectro-temporal Modeling](#), *IEEE/ACM Trans. Audio, Speech and Language Processing*, vol. 24, no. 2, pp. 276-289, Feb. 2016.

<http://www.sigproc.uni-oldenburg.de> -> Publications

Questions ?



*House of Hearing, Oldenburg*