## Endpoint and Midpoint Interval Representations -Theoretical and Computational Comparison \*

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In classical interval analysis [2] a real value *x* is represented by an interval  $x \in [x_{lo}, x_{hi}]$  where  $x_{lo}$  and  $x_{hi}$  are two floating point numbers. There are further possible representations of the value of *x* using two or three floating point numbers:

- $x \in [x_{mid} e, x_{mid} + e]$  using two floating point numbers  $x_{mid}$  and e
- $-x \in [x_{mid} e_{lo}, x_{mid} + e_{hi}]$  using three floating point values  $x_{mid}, e_{lo}$  and  $e_{hi}$

Intervals of the form  $[x_{mid} - e, x_{mid} + e]$  and operations with those were used in [3], but their main purpose was multi-precision arithmetic. In our work, we introduce intervals of the form  $[x_{mid} - e_{lo}, x_{mid} + e_{hi}]$  and we show, that intervals in both alternative forms provide tighter enclosures compared to the classical interval form. We also compare all interval representations on computational examples.

To motivate our work, let us consider an example where x = 1/15. Using the classical interval format, the tightest possible interval that contains *x* using standard double precision floating point format [1] is

$$e = e_{hi} \doteq 9.252 \times 10^{-19}; e_{lo} = 0$$

With either one of the alternative representations, we can obtain an order of magnitude tighter enclosure of the actual value of x. In general, the obtained precision is not that high. Still, both alternative representations provide tighter interval enclosures of x on average compared to classical interval analysis.

## References

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- 2. R. E. Moore, R. B. Kearfott, and M. J. Cloud. Introduction to Interval Analysis. SIAM, 2009.
- 3. A. Wittig and M. Berz. Rigorous high precision interval arithmetic in COSY INFINITY. *Proceedings of the Fields Institute*, 2009.

<sup>\*</sup> This work was supported by Czech Science Foundation grant 201/09/H057, Ministry of Education, Youth and Sports project number OC10048 and long-term financing of the Institute of Computer Science (RVO 67985807). The author would like to thank Stefan Ratschan for a valuable discussion and helpful advice.